

WHAT TO BRING TO Mm

SAFETY GEAR

We have 3M dust masks, pink filters, and a variety of safety glasses (not suited for going over prescription glasses) for sale. We offer free earplugs.

- Full or partial face mask for dust - 3M, Norton, Surviveaire, Wilson, Dustflo.
- Goggles or safety glasses - a must! Style - your preference.
- Ear protection - either earplugs or over-ear headphone style.
- Gloves - work gloves or gardening gloves with rubber palms work nicely.
- Bandana, scarf, ball cap, or welders cap, to cover your head under your safety gear.

TOOLS

- Hand tools. We suggest you invest in a hammer (1-1/2lb.); point, flat and pitching chisels; files and rasps (your choice). Available for purchase through [2-Sculpt](#), on-site or online.
- Speed square and level if you have them.
- Any power or pneumatic tools you enjoy using. **Note: We use "C" type couplers.**
- Enclosed toolboxes or storage bins to protect tools and gear from rain, and dust, and wildlife!
- Large crayons in dark colors to draw on your stone.
- Pencil and pad to take notes.
- Wisk broom to clean off your sculpture as you work.
- Ideas for your sculpture. We suggest you make a maquette (model). If you prefer direct carving, bring some clay so you can model ideas as you carve.

CARVING SITE SUGGESTIONS

- A portable table to hold tools, etc. at your worksite
- Chair or stool. Adjustable height is always a plus.
- A 10-or 12-gauge extension cord to run a 15 amp tool. *Don't be fooled—16 gauge is not more powerful!* The source of electricity is far from most worksites, so be sure it can reach at least 50 to 100 ft. If you don't have one, we will supply it. A splitter, or pigtail is also good to have along with a power strip to run a fan and light.
- A pop-up type tent, 10'x10', for shelter at your carving site. If you don't have one, we will provide you with the best we can. It's good to have your own. *Tip - white tents provide better light.*
- Tarps or tent sides- good for blocking sun or rain.

- Sandbag (helps support your piece in various positions and is good padding when packing your sculpture to take home)
- A box fan will help keep bugs and dust down. Highly recommended!
- Work light to hang from your tent. Especially good on cloudy days.
- Bungee cords and large clips to organize and hang lights, cords, tarps and hoses.

PERSONAL ITEMS

- Clothing - layers are a must at an altitude of 8,000 ft. Temperatures can vary widely throughout the day so bring warm and cool clothing. A sweatshirt, fleece or something similar for warmth over a lightweight shirt that you can dress down to as it warms up. For carving, coveralls will help keep the dust off your clothing, and reduce your baggage. Rain gear; hats to keep the sun off; steel toe work boots or hiking boots. We suggest a bathing suit for a break at Glenwood's hot springs pools.
- Campers should bring a beanie hat and warm socks for cool nights.
- Sunscreen and mosquito repellent.
- Cash - this is a remote mountain community, so some places do not honor credit cards or checks, though most do. Ask your inn-keepers in advance. Our on-site tool vendors gladly accept credit cards.
- Bubble wrap or blankets to protect your sculpture for transport home.